

Mazdak Teymourian

+98 9912771752 | mazdak.tey@gmail.com
[LinkedIn](#) | [Google Scholar](#) | [GitHub](#)

Summary

Recently graduated Computer Engineering student from Sharif University of Technology, Physics Olympiad silver medalist, and machine learning researcher. Co-first author of two papers, including ICML 2026 and a manuscript under review at AAAI 2027. Research spans adversarial robustness, interpretability, model representations, and generalization, with additional work on NTK-based approaches to characterizing learned concepts in neural networks. Extensive coursework and teaching experience in DL, RL, learning theory, and optimization.

Education

Sharif University of Technology, Tehran, Iran

2022–2026

B.Sc. in Computer Engineering

GPA: 19.25/20 | **Major GPA:** 19.34/20

Selected Coursework: Machine Learning (20/20), Artificial Intelligence (20/20), Linear Algebra (20/20), Probability & Statistics (20/20), Numerical Computation (20/20), Stochastic Processes (20/20), Algorithm Design (20/20), Deep Reinforcement Learning (19.9/20), Machine Learning Theory (18.9/20), Convex Optimization (18.3/20; class avg. 15.4/20).

Allameh Helli School, Tehran, Iran

2016–2022

National Organization for Development of Exceptional Talents (NODET)

Diploma in Mathematics and Sciences

GPA: 19.61/20

Research Interests

- Trustworthy Machine Learning
- Interpretability of Machine Learning
- Reinforcement Learning
- Theory of Machine Learning

Selected Publications & Research

SORA: Free Second-Order Attacks in Fast Adversarial Training

Mazdak Teymourian*, Ramtin Moslemi*, Farzan Rahmani, Mohammad Hossein Rohban

ICML 2026 — Accepted | [Paper](#) | [Code](#)

Co-first author. Developed SORA, a second-order approach to fast adversarial training that achieved state-of-the-art performance in robust and clean accuracy, efficiency, and generalization.

Understanding Decision-Making Mechanisms in Neural Routing Solvers

Fatemeh Askari*, **Mazdak Teymourian***, Mohammad Izadi, Mahdieh Soleymani Baghshah

AAAI 2027 — Under Review

Co-first author. Mechanistic interpretability study of transformer-based neural combinatorial optimization (NCO) solvers using behavioral analysis, probing, geometric analysis, and activation patching on TSP and CVRP.

Research Experience

Research Assistant

2026–Present

Machine Learning Lab (MLL), Sharif University of Technology — Supervised by [Dr. Mahdieh Soleymani](#)

- Investigated decision-making mechanisms in transformer-based neural routing solvers, including LEHD and POMO, on TSP and CVRP using attention analysis, probing, behavioral experiments, trajectory analysis, and activation patching.
- Developed hypotheses from attention, representation, and geometric analyses, including lookahead-based decision making in LEHD, a shared representation of node embeddings across decision steps and instances, and a systematic clockwise tour-construction tendency in POMO.
- Designed activation-patching experiments using mean ablation of current- and start-node embeddings and controlled replacement of start-node embeddings with nodes at specified angular offsets; co-wrote the resulting AAAI 2027 manuscript and designed the main and supporting figures.

Research Collaborator

2025–Present

Remote collaboration with [Dr. Seyed-Mohsen Moosavi-Dezfooli](#) (Apple), [Dr. Mahed Abroshan](#) (Alan Turing Institute), and [Dr. Mohammad Sabokrou](#) (OIST)

- Proposed using Neural Tangent Kernels (NTK) as an interpretability tool to characterize hidden model invariances and sensitivities and identify associated eigenfunctions, investigating the intersection of interpretability, robustness, and generalization.
- Implemented experiments on orthogonal adversarial directions, data memorization, and spurious correlations across vision and language datasets; preliminary results show that the approach can identify model invariances, sensitivities, and associated eigenfunctions.

- Analyzed catastrophic overfitting in fast adversarial training and identified its strong dependence on perturbation step size, motivating a second-order approach to fast adversarial training.
- Conceived SORA and developed its efficient second-order step-size estimation by using gradients evaluated at nearby input points to approximate input-space curvature via a Taylor expansion; derived the optimal step-size approximation and theoretical connection between PertAlign and loss-landscape curvature.
- Implemented SORA and the majority of competing methods (~13 baselines), evaluating them across 6 datasets and 4 architectures and empirically identifying a configuration-independent set of SORA hyperparameters.

Honors & Achievements

34th National Physics Olympiad — Silver Medalist

2021

Among approximately 10,000 participants; only 40 students received medals. The competition covered university-level mathematics and physics, including calculus, differential equations, data analysis, mechanics, electromagnetism, optics, special relativity, modern physics, thermodynamics, and statistical mechanics.

Top 0.2% — National University Entrance Examination (Konkour)

2022

Placed in the top 0.2% nationwide in Iran's highly competitive university entrance examination.

Teaching & Mentoring

Teaching Assistant, Sharif University of Technology

2023–2026

- Served as a TA for 10 courses spanning artificial intelligence, machine learning, deep learning, reinforcement learning, optimization, mathematics, game theory, computer simulation, and computer engineering.
- Designed and graded both theoretical and programming assignments and conducted TA classes covering course material and solving practice problems.

Courses: Artificial Intelligence, Machine Learning, Deep Learning, Deep Reinforcement Learning, Convex Optimization, Linear Algebra, Probability & Statistics, Game Theory, Computer Simulation, Logical Circuit Design.

Physics Olympiad Instructor, Allameh Helli School

2022

Designed and graded Physics Olympiad problems in mechanics and electrostatics and conducted laboratory sessions covering physics experiments.

Selected Academic Projects

Non-Stationarity in Reinforcement Learning

2026

Deep Reinforcement Learning — Course Project / [Course](#)

- Surveyed research on RL under evolving dynamics, including non-stationary MDPs, dynamic regret, and adaptation methods.
- Synthesized and presented the literature through a research poster, slide presentation, and video; developed a companion [technical blog](#) and poster.

MIPS Processor Design and Implementation

2024

Computer Architecture — Course Project [\[Code\]](#)

- Designed and implemented a MIPS processor architecture in Quartus, including registers, RAM/ROM memories, an ALU, and support for a range of instructions from basic arithmetic to more advanced operations.
- Implemented single-cycle, multi-cycle, and pipelined processor structures and executed machine-code programs stored in ROM, including a Fibonacci-sequence program.

Stronghold Crusader 2 Game Design and Implementation

2023

Advanced Programming — Course Project [\[Code\]](#)

- Developed a Java-based recreation of Stronghold Crusader 2 with a graphical interface and multiplayer functionality as a team project using Git.
- Architected the system using the Model–View–Controller (MVC) pattern and clean-code principles, including single-responsibility design; implemented A* shortest-path search for troop movement.

Technical Skills

Programming: Python, C++, C, Java

ML / Scientific Computing: PyTorch, TensorFlow, NumPy, scikit-learn

Tools: Linux, Git, LaTeX

Languages: Farsi (Native), English (Professional)